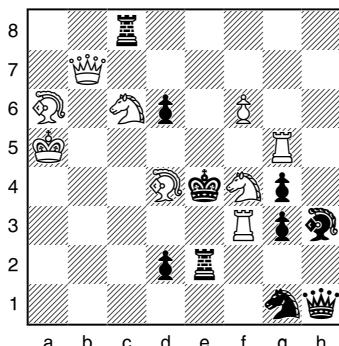




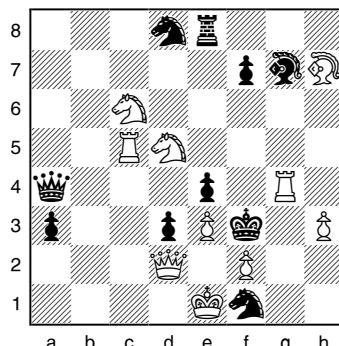
**Accademia Scacchi Milano**  
**II Torneo di Soluzione problemi – Gara 9 - 2011/2012**

1



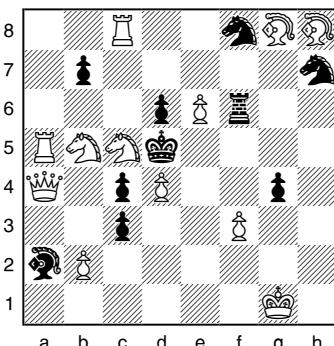
#2 (9+10)  
il bianco muove e matta in due mosse

2



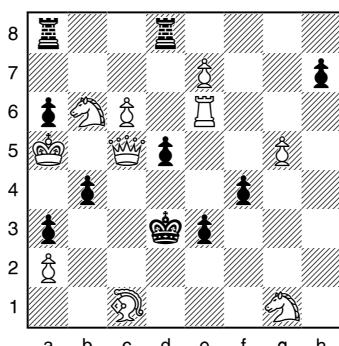
#2 (10+10)  
il bianco muove e matta in due mosse

3



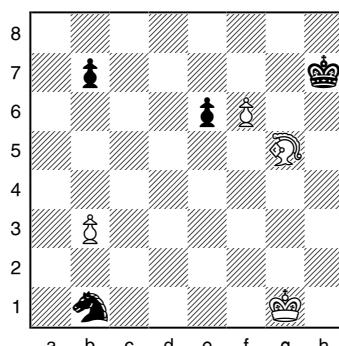
#2 (12+10)  
il bianco muove e matta in due mosse

4



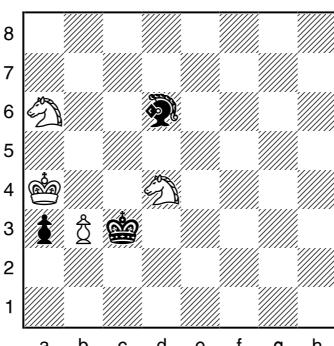
#3 (10+10)  
il bianco muove e matta in tre mosse

5



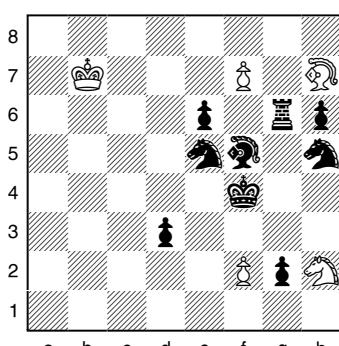
+ (4+4)  
il bianco muove e vince

6



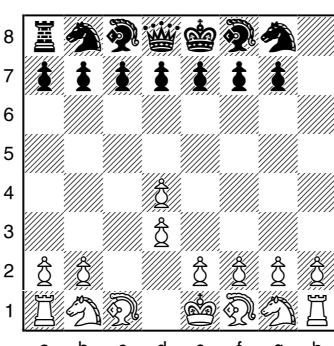
+ (4+3)  
il bianco muove e vince

7



h#2 **due soluzioni** (5+9)  
aiutomatto in due mosse  
=> il nero muove per primo!

8



**SPG 4.5 due soluzioni** (15+14)  
posizione dopo la 5 mossa del bianco  
ricostruire la partita (2 soluzioni)